

LAMPIRAN-LAMPIRAN

Lampiran 1 Permohonan Izin Penelitian



YAYASAN AL-ANWAR III
SEKOLAH TINGGI AGAMA ISLAM AL-ANWAR SARANG REMBANG
PROGRAM STUDI PENDIDIKAN GURU MADRASAH IBTIDAIYAH
 Gondanrojo-Kalipang Kecamatan Sarang Kabupaten Rembang Provinsi Jawa Tengah
 Website: www.staianwar.ac.id – ☎ (0295) 5391410- Email: pgmi@staianwar.ac.id

No. : Sti.Awr/PGMI.02/07.25/IV/2026
 Lamp. : -
 Hal : **Permohonan Izin Penelitian**

Kepada Yth,
Kepala ML Bilingual Maslakul Huda Lamongan
 di- tempat

Assalamu'alaikum Wr. Wb.

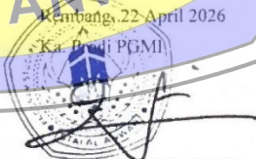
Sehubungan dengan pelaksanaan tugas akhir (skripsi) mahasiswa Program Studi Pendidikan Guru Madrasah Ibtidaiyah (PGMI) STAI Al-Anwar Sarang Rembang, yang mensyaratkan adanya kegiatan penelitian pada lembaga pendidikan atau instansi terkait, dengan ini kami mengajukan permohonan kepada Bapak/Ibu Pimpinan untuk berkenan memberikan izin pelaksanaan penelitian kepada mahasiswa kami sebagai berikut:

Nama : Dinar Mutiara Sari
 Hari Tanggal : 27 April - 27 Mei 2026
 NIM : 2022.02.02.92460
 Judul : Program English Day Dalam Meningkatkan Vocabulary Comprehension Siswa Di ML Bilingual Maslakul Huda Lamongan

Kegiatan penelitian ini bertujuan sebagai tahap awal pengumpulan data guna mendukung penyusunan skripsi mahasiswa.

Demikian permohonan ini kami sampaikan. Atas izin, dukungan, dan kerja sama yang diberikan, kami ucapkan terima kasih.

Wassalamu'alaikum Wr. Wb.

Rembang, 22 April 2026
 Ka. Prodi PGMI

Zainal Arifin, S.S., M. Pd.

Lampiran 2 Surat Keterangan Selesai Melaksanakan Penelitian



LEMBAGA PENDIDIKAN MA'ARIF NU PCNU KABUPATEN LAMONGAN
MADRASAH IBTIDAIYAH MASLAKUL HUDA
 Jl. Kalbakul No. 382 Dengok Ds. Kandangsemangkon Paciran Lamongan 62204
 NSM : 111235240325 - NPSN : 60718663
 mmasda.bilingual@gmail.com
 www.maslakulhuda.com

SURAT KETERANGAN SELESAI PENELITIAN
 No. MI-0326/215/V/2026

Yang bertanda tangan dibawah ini, Kepala Madrasah Ibtidaiyah Maslakul Huda Dengok Kandangsemangkon Paciran Lamongan :

Nama : IRFANIYAH, S.Pd.I
 Tempat/Tgl. Lahir : Lamongan, 28 April 1991
 Alamat : Klayar Sidokelar Paciran Lamongan

Menerangkan bahwa :

Nama : DINAR MUTIARA SARI
 NIM : 2022020292460
 Program Study : PGMI
 Instansi : STAI AL ANWAR SARANG REMBANG

Nama di atas benar-benar telah melakukan penelitian di MI Bilingual Maslakul Huda dengan Judul Skripsi "Program English Day dalam meningkatkan Vocabulary Comprehension Siswa di MI Bilingual Maslakul Huda".

Demikian surat keterangan ini dibuat, agar dapat digunakan sebagaimana mestinya.

Paciran, 10 Mei 2026

Kepala Madrasah,

MI. Maslakul Huda

IRFANIYAH, S.Pd.I



Lampiran 3 Kisi-Kisi Soal Uji Coba Instrumen

No	Indikator	Materi	Level Kognitif	Bentuk Soal	No. Soal
1	Mengidentifikasi kosakata tempat di sekolah	<i>Place in School</i>	C2 (Understanding)	Multiple Choice	1-5
2	Mengidentifikasi kosakata benda di sekolah	<i>Things in School</i>	C2 (Understanding)	Multiple Choice	6-10
3	Memahami aktivitas di sekolah	<i>School Activities</i>	C2 (Understanding)	Multiple Choice	11-15
4	Memahami kosakata dalam kalimat	<i>School Environment</i>	C2 (Understanding)	Multiple Choice	16-20
5	Menentukan kosakata berdasarkan situasi	<i>School Situation</i>	C3 (Applying)	Multiple Choice	21-25
6	Memahami kosakata melalui percakapan	<i>Dialogue School</i>	C4 (Analyzing)	Multiple Choice	26-30

Jumlah soal : 30 soal

Materi utama : *School Environment*

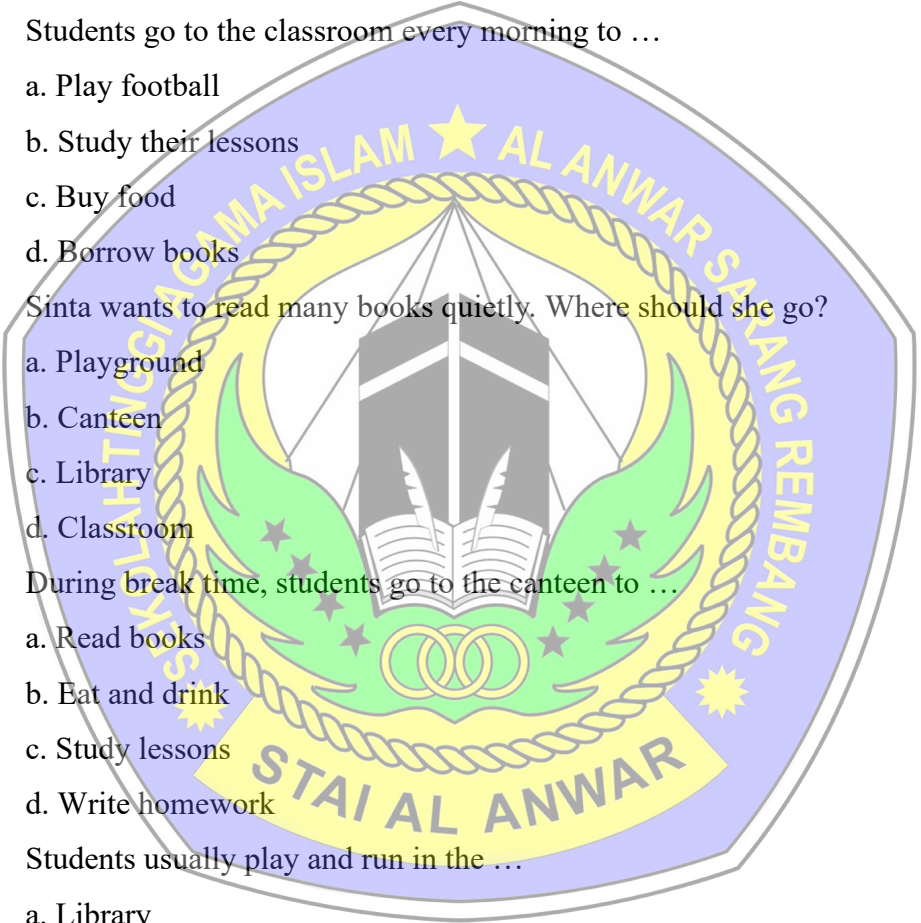
Lampiran 4 Soal Uji Coba Instrumen

Instrumen Soal Tes *Vocabulary Comprehension*

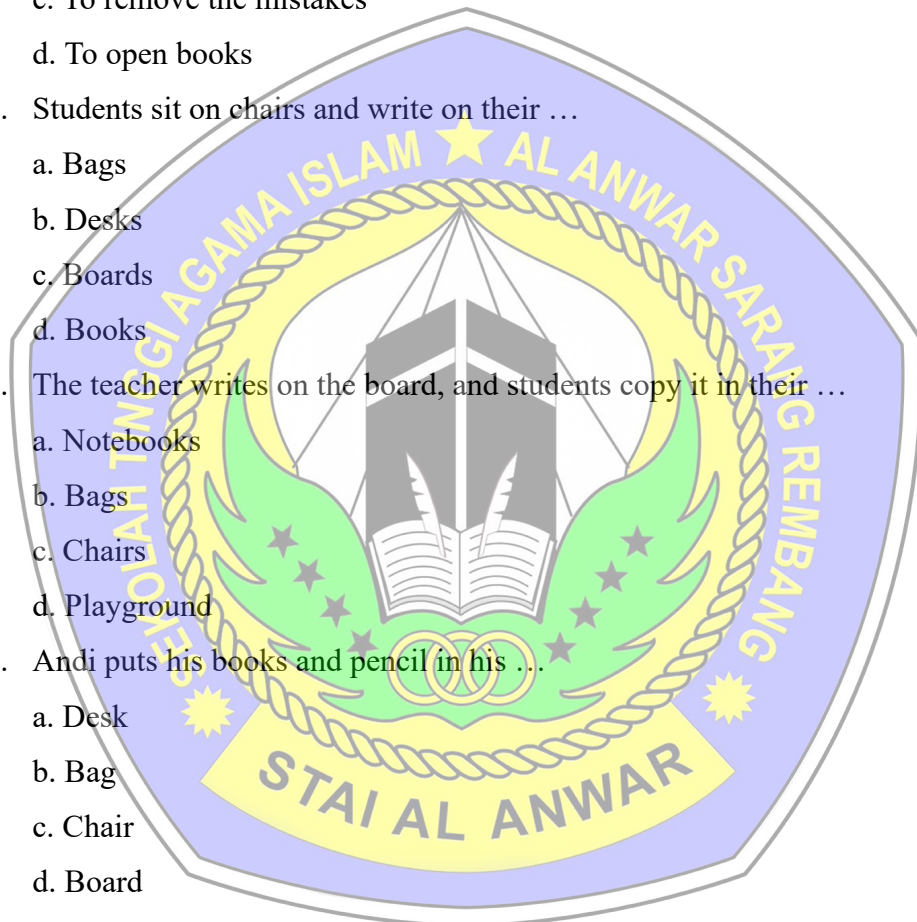
Kode Siswa :

Kelas :

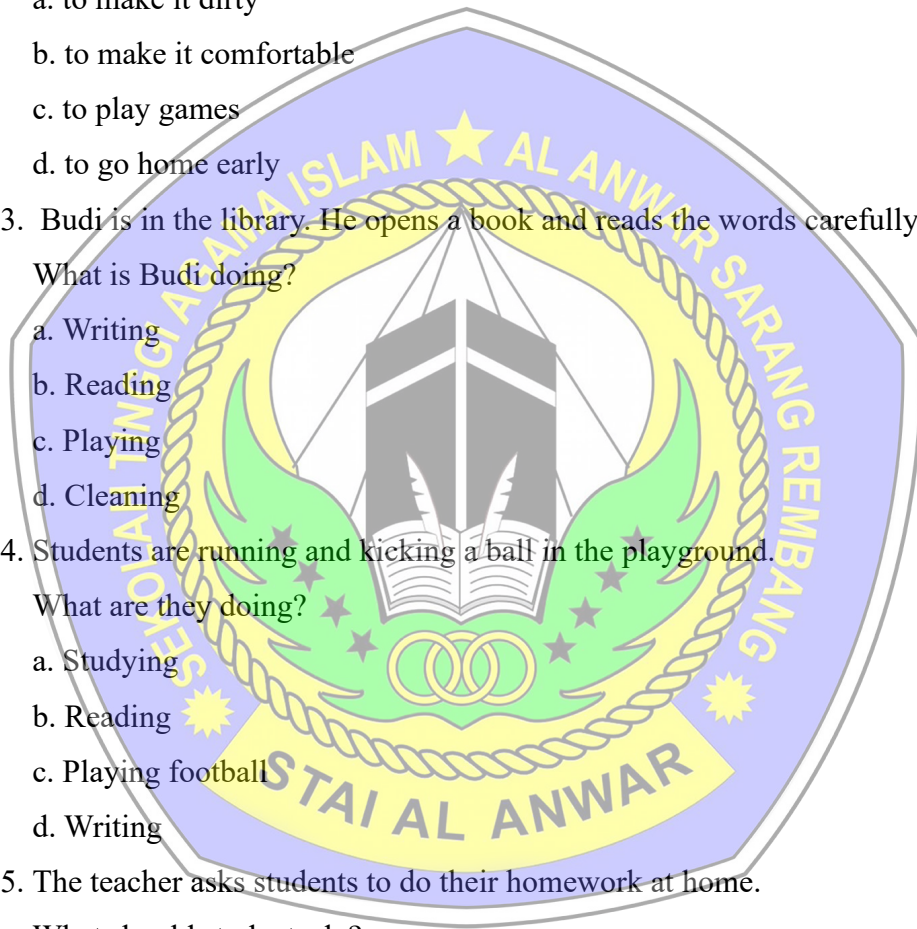
Instruction: Choose the correct answer!

- 
1. Students go to the classroom every morning to ...
 - a. Play football
 - b. Study their lessons
 - c. Buy food
 - d. Borrow books
 2. Sinta wants to read many books quietly. Where should she go?
 - a. Playground
 - b. Canteen
 - c. Library
 - d. Classroom
 3. During break time, students go to the canteen to ...
 - a. Read books
 - b. Eat and drink
 - c. Study lessons
 - d. Write homework
 4. Students usually play and run in the ...
 - a. Library
 - b. Classroom
 - c. Playground
 - d. Teacher's room
 5. Teachers prepare lessons and check students' work in a special room. What is the room?
 - a. Classroom
 - b. Teacher's room

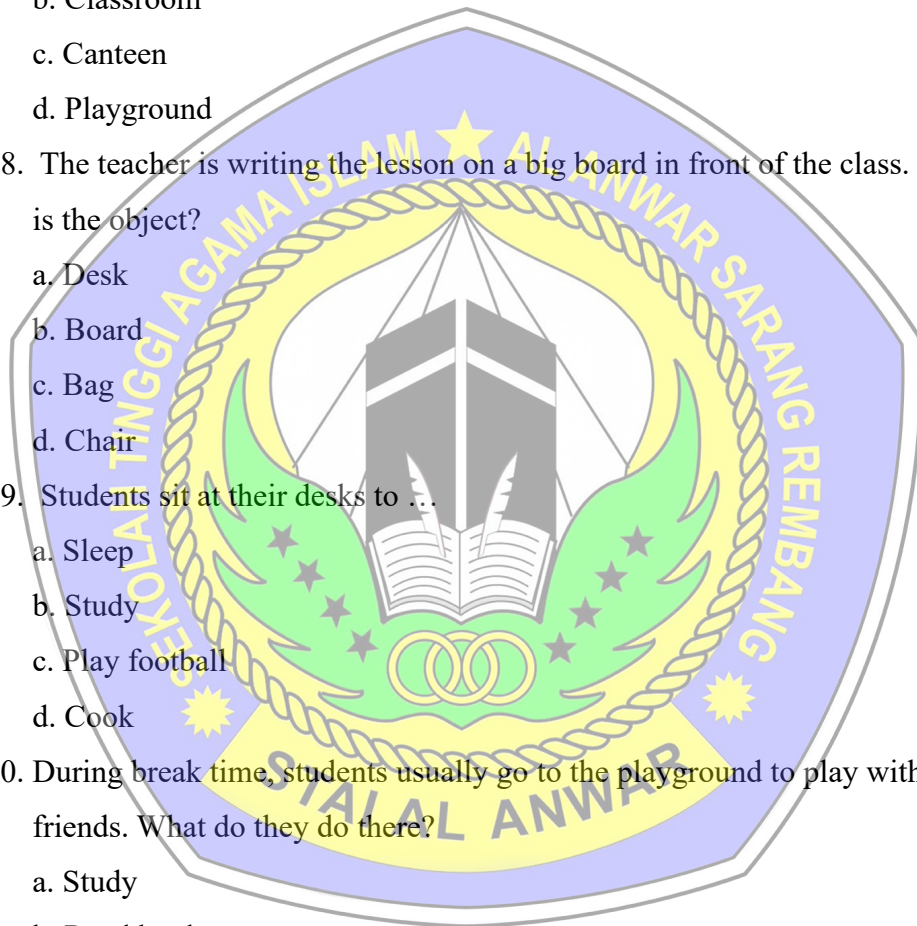
- c. Playground
 - d. Canteen
6. Rani writes with a pencil. When she makes a mistake, she uses an eraser to remove it. What is the function of the eraser?
- a. To write words
 - b. To draw pictures
 - c. To remove the mistakes
 - d. To open books
7. Students sit on chairs and write on their ...
- a. Bags
 - b. Desks
 - c. Boards
 - d. Books
8. The teacher writes on the board, and students copy it in their ...
- a. Notebooks
 - b. Bags
 - c. Chairs
 - d. Playground
9. Andi puts his books and pencil in his ...
- a. Desk
 - b. Bag
 - c. Chair
 - d. Board
10. After studying, students put their books into their bags and leave the classroom. What do students do after putting their books into their bags?
- a. Leave the classroom
 - b. Play in the playground
 - c. Eat in the canteen
 - d. Read in the library
11. The teacher says, "Please read the text silently."
What should the students do?



- a. Read quietly
 - b. Talk loudly
 - c. Play outside
 - d. Write on the board
12. Every morning, students clean the classroom before studying.
Why do they do that?
- a. to make it dirty
 - b. to make it comfortable
 - c. to play games
 - d. to go home early
13. Budi is in the library. He opens a book and reads the words carefully.
What is Budi doing?
- a. Writing
 - b. Reading
 - c. Playing
 - d. Cleaning
14. Students are running and kicking a ball in the playground.
What are they doing?
- a. Studying
 - b. Reading
 - c. Playing football
 - d. Writing
15. The teacher asks students to do their homework at home.
What should students do?
- a. Ignore the task
 - b. Complete the task
 - c. Sleep
 - d. Play games
16. Rina is reading a storybook in a quiet place full of books.
Where is she?
- a. Classroom



- b. Canteen
 - c. Library
 - d. Playground
17. Andi is very hungry and wants to buy food at school.
Where should he go?
- a. Library
 - b. Classroom
 - c. Canteen
 - d. Playground
18. The teacher is writing the lesson on a big board in front of the class. What is the object?
- a. Desk
 - b. Board
 - c. Bag
 - d. Chair
19. Students sit at their desks to ...
- a. Sleep
 - b. Study
 - c. Play football
 - d. Cook
20. During break time, students usually go to the playground to play with their friends. What do they do there?
- a. Study
 - b. Read books
 - c. Play
 - d. Write
21. Rani wants to borrow a book and take it home.
Where should she go?
- a. Classroom
 - b. Library



- c. Canteen
d. Playground
22. The teacher says, "Please clean the floor before the lesson starts."
What should students do?
a. Read books
b. Sweep the floor
c. Write notes
d. Play games
23. Students are eating noodles and drinking juice at school.
Where are they?
a. Library
b. Classroom
c. Canteen
d. Playground
24. The teacher asks students to open their books and read the text.
What activity are they doing?
a. Writing
b. Reading
c. Playing
d. Cleaning
25. After the lesson ends, students pack their books and leave the classroom.
Where will students go next?
a. Stay in class
b. Go home
c. Read again
d. Write again
26. Ani : "Where is your English book?"
Budi : "It is my bag."
Where is the book?
a. On the desk
b. In the bag



- c. In the library
- d. Under the chair

27. Teacher: "Where do students play football at school?"

Student: "They play football in the playground."

Where do students play football?

- a. Library
- b. Playground
- c. Classroom
- d. Canteen

28. Rina: "I am very hungry."

Siti: "Let's go to the canteen."

Where will they go?

- a. Library
- b. Classroom
- c. Canteen
- d. Playground

29. Teacher: "What do students usually do in the library?"

Students: "They read books there."

What do students do in the library?

- a. Play football
- b. Read books
- c. Cook food
- d. Run fast

30. Budi: "What are you doing now?"

Andi: "I am writing my homework."

What is Andi doing?

- a. Reading
- b. Writing
- c. Playing
- d. Cleaning



Lampiran 5 Hasil Uji Validitas Instrumen versi SPSS 31

[illegible]

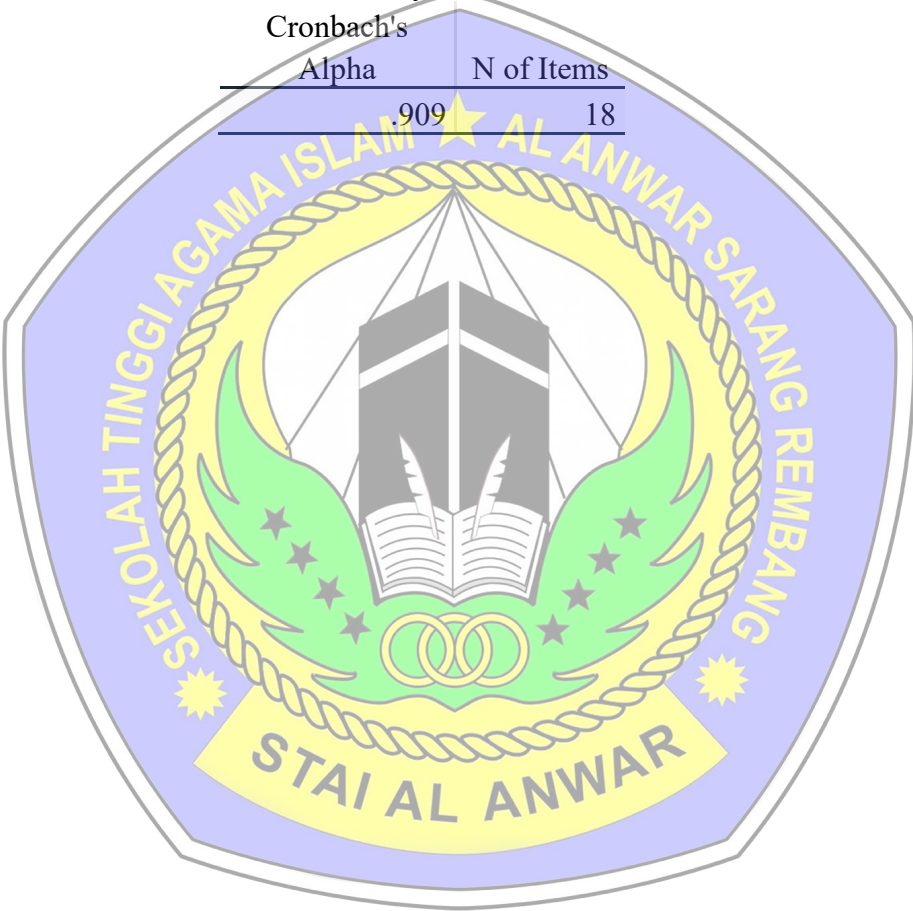
Lampiran 6 Rekapitulasi Hasil Uji Validitas

No	Butir Soal	r_{hitung}	r_{tabel}	Keterangan
1.	Soal 1	0.470	0.444	Valid
2.	Soal 2	0.509	0.444	Valid
3.	Soal 3	0.435	0.444	Tidak Valid
4.	Soal 4	0.384	0.444	Tidak Valid
5.	Soal 5	-0.157	0.444	Tidak Valid
6.	Soal 6	0.735	0.444	Valid
7.	Soal 7	-0.125	0.444	Tidak Valid
8.	Soal 8	0.843	0.444	Valid
9.	Soal 9	0.251	0.444	Tidak Valid
10.	Soal 10	0.388	0.444	Tidak Valid
11.	Soal 11	0.494	0.444	Valid
12.	Soal 12	0.450	0.444	Valid
13.	Soal 13	0.703	0.444	Valid
14.	Soal 14	0.824	0.444	Valid
15.	Soal 15	0.527	0.444	Valid
16.	Soal 16	0.460	0.444	Valid
17.	Soal 17	0.800	0.444	Valid
18.	Soal 18	0.491	0.444	Valid
19.	Soal 19	0.435	0.444	Tidak Valid
20.	Soal 20	0.366	0.444	Tidak Valid
21.	Soal 21	0.635	0.444	Valid
22.	Soal 22	0.557	0.444	Valid
23.	Soal 23	0.713	0.444	Valid
24.	Soal 24	0.415	0.444	Tidak Valid
25.	Soal 25	0.437	0.444	Tidak Valid
26.	Soal 26	0.512	0.444	Valid
27.	Soal 27	0.522	0.444	Valid
28.	Soal 28	0.186	0.444	Tidak Valid
29.	Soal 29	0.799	0.444	Valid
30.	Soal 30	0.256	0.444	Tidak Valid

Lampiran 7 Hasil Uji Reliabilitas Instrumen

Analisis uji reliabilitas dilakukan dengan bantuan SPSS versi 31. Hasil uji reliabilitas tersebut dapat dilihat pada tabel sebagaimana berikut:

Reliability Statistics	
Cronbach's Alpha	N of Items
.909	18



Lampiran 8 Kisi-kisi Instrumen Tes

No	Indikator	Materi	Level Kognitif	Bentuk Soal	No. Soal
1.	Mengidentifikasi kosakata tempat di sekolah	<i>Place in School</i>	C2 (Understanding)	<i>Multiple Choice</i>	1-4
2.	Mengidentifikasi kosakata benda di sekolah	<i>Things in School</i>	C2 (Understanding)	<i>Multiple Choice</i>	5-8
3.	Memahami aktivitas di sekolah	<i>School Activities</i>	C2 (Understanding)	<i>Multiple Choice</i>	9-12
4.	Memahami kosakata dalam kalimat	<i>School Environment</i>	C2 (Understanding)	<i>Multiple Choice</i>	13-15
5.	Menentukan kosakata berdasarkan situasi	<i>School Situation</i>	C3 (Applying)	<i>Multiple Choice</i>	16-18

Jumlah soal : 18 soal

Materi utama : *School Environment*



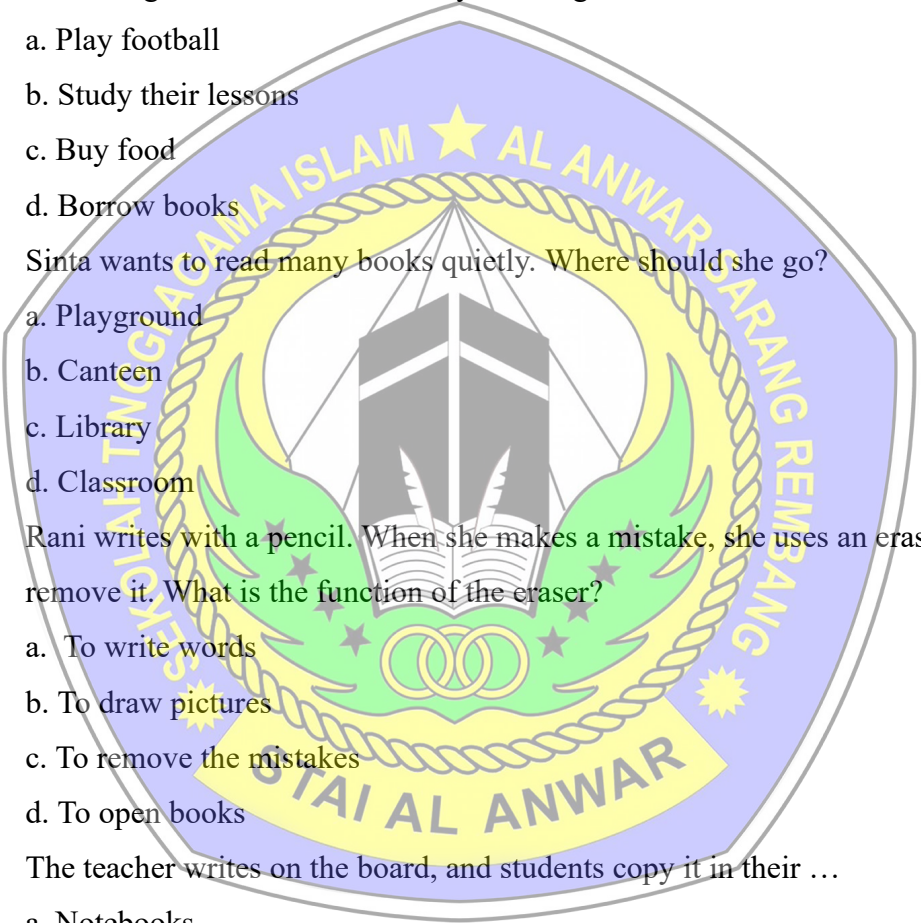
Lampiran 9 Instrumen Soal Pretest Kelas Eksperimen dan Kontrol

Kode Siswa :

Nama Siswa :

Kelas :

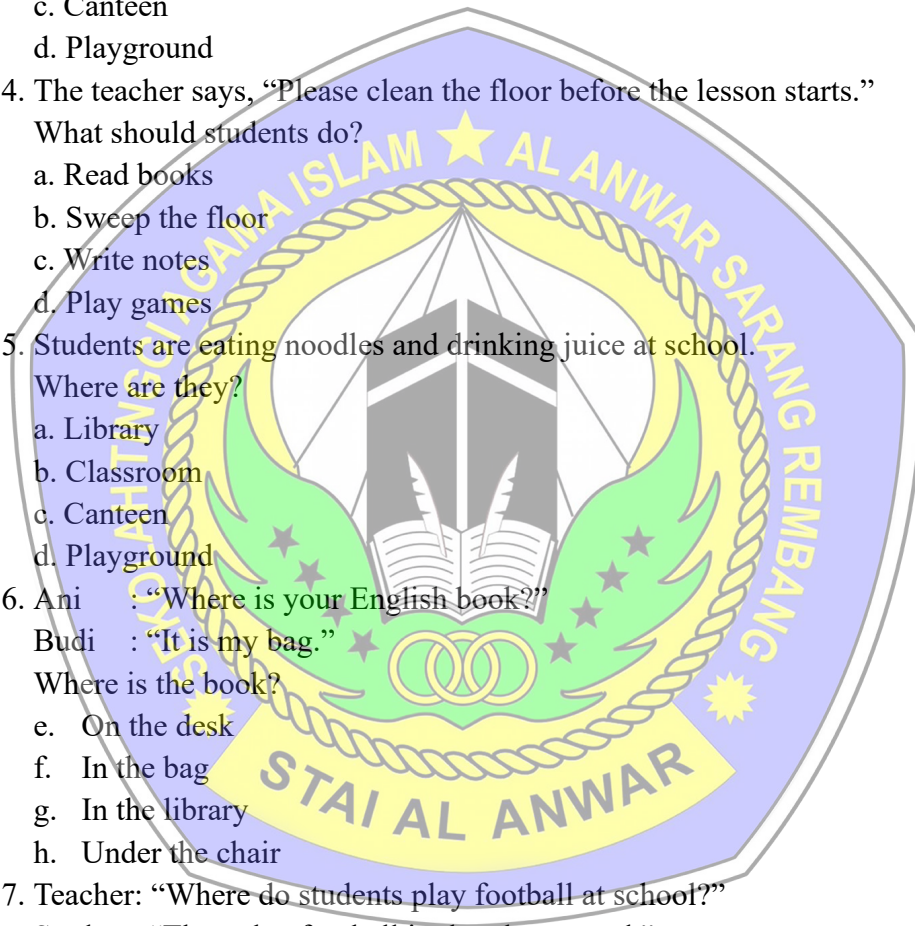
Instruction: Choose the correct answer!

- 
1. Students go to the classroom every morning to ...
 - a. Play football
 - b. Study their lessons
 - c. Buy food
 - d. Borrow books
 2. Sinta wants to read many books quietly. Where should she go?
 - a. Playground
 - b. Canteen
 - c. Library
 - d. Classroom
 3. Rani writes with a pencil. When she makes a mistake, she uses an eraser to remove it. What is the function of the eraser?
 - a. To write words
 - b. To draw pictures
 - c. To remove the mistakes
 - d. To open books
 4. The teacher writes on the board, and students copy it in their ...
 - a. Notebooks
 - b. Bags
 - c. Chairs
 - d. Playground
 5. The teacher says, "Please read the text silently."
What should the students do?
 - a. Read quietly
 - b. Talk loudly

- c. Play outside
- d. Write on the board
6. Every morning, students clean the classroom before studying.
Why do they do that?
 - a. to make it dirty
 - b. to make it comfortable
 - c. to play games
 - d. to go home early
7. Budi is in the library. He opens a book and reads the words carefully.
What is Budi doing?
 - a. Writing
 - b. Reading
 - c. Playing
 - d. Cleaning
8. Students are running and kicking a ball in the playground.
What are they doing?
 - a. Studying
 - b. Reading
 - c. Playing football
 - d. Writing
9. The teacher asks students to do their homework at home.
What should students do?
 - a. Ignore the task
 - b. Complete the task
 - c. Sleep
 - d. Play games
10. Rina is reading a storybook in a quiet place full of books.
Where is she?
 - a. Classroom
 - b. Canteen
 - c. Library
 - d. Playground
11. Andi is very hungry and wants to buy food at school.
Where should he go?
 - a. Library
 - b. Classroom
 - c. Canteen
 - d. Playground
12. The teacher is writing the lesson on a big board in front of the class. What is the object?



- a. Desk
 - b. Board
 - c. Bag
 - d. Chair
13. Rani wants to borrow a book and take it home.
Where should she go?
- a. Classroom
 - b. Library
 - c. Canteen
 - d. Playground
14. The teacher says, "Please clean the floor before the lesson starts."
What should students do?
- a. Read books
 - b. Sweep the floor
 - c. Write notes
 - d. Play games
15. Students are eating noodles and drinking juice at school.
Where are they?
- a. Library
 - b. Classroom
 - c. Canteen
 - d. Playground
16. Ani : "Where is your English book?"
Budi : "It is my bag."
Where is the book?
- e. On the desk
 - f. In the bag
 - g. In the library
 - h. Under the chair
17. Teacher: "Where do students play football at school?"
Student: "They play football in the playground."
Where do students play football?
- e. Library
 - f. Playground
 - g. Canteen
 - h. Classroom
18. Teacher: "What do students usually do in the library?"
Students: "They read books there."
What do students do in the library?
- e. Play football



- f. Read books
- g. Cook food
- h. Run fast

Pedoman Penilaian

A. Pemberian Skor

$$\text{Nilai akhir} = \frac{\text{Jumlah skor betul}}{\text{Jumlah semua soal}} \times 100$$

B. Kriteria Penilaian

<u>Nilai</u>	<u>Kriteria</u>
80-100	Baik
60-79	Cukup
40-59	Kurang
0-39	Sangat kurang



C. Kunci Jawaban Soal Pre test



The logo of Sekolah Tinggi Agama Islam Al Anwar Sarang Rembang is a circular emblem. It features a central shield with a white background, containing a black silhouette of a mosque with a tall minaret. The shield is flanked by two green crescents and a yellow star. Below the shield are three interlocking rings. The entire emblem is set against a yellow background with a blue border. The text 'SEKOLAH TINGGI AGAMA ISLAM AL ANWAR SARANG REMBANG' is written in a circular path around the emblem, and 'STAI AL ANWAR' is written at the bottom.

Soal	Jawaban
1	B
2	C
3	C
4	A
5	A
6	B
7	B
8	C
9	B
10	C
11	C
12	B
13	B
14	B
15	C
16	B
17	B
18	B

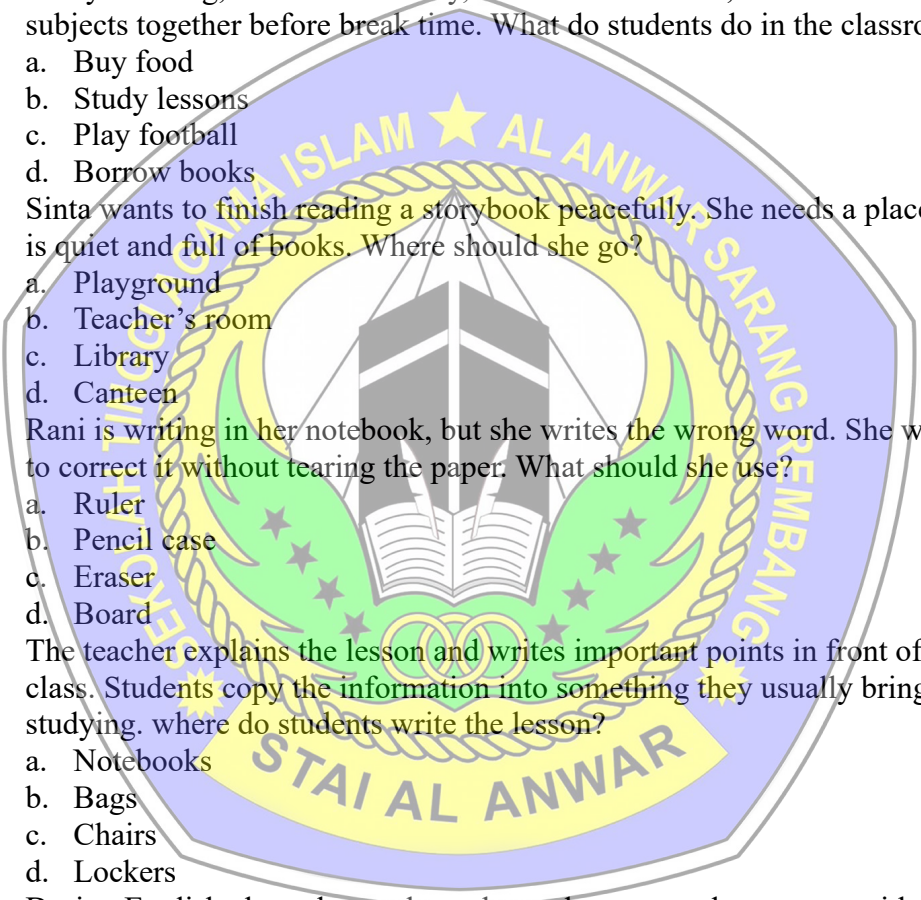
Lampiran 10 Soal Posttest Kelas Eksperimen dan Kontrol

Kode Siswa :

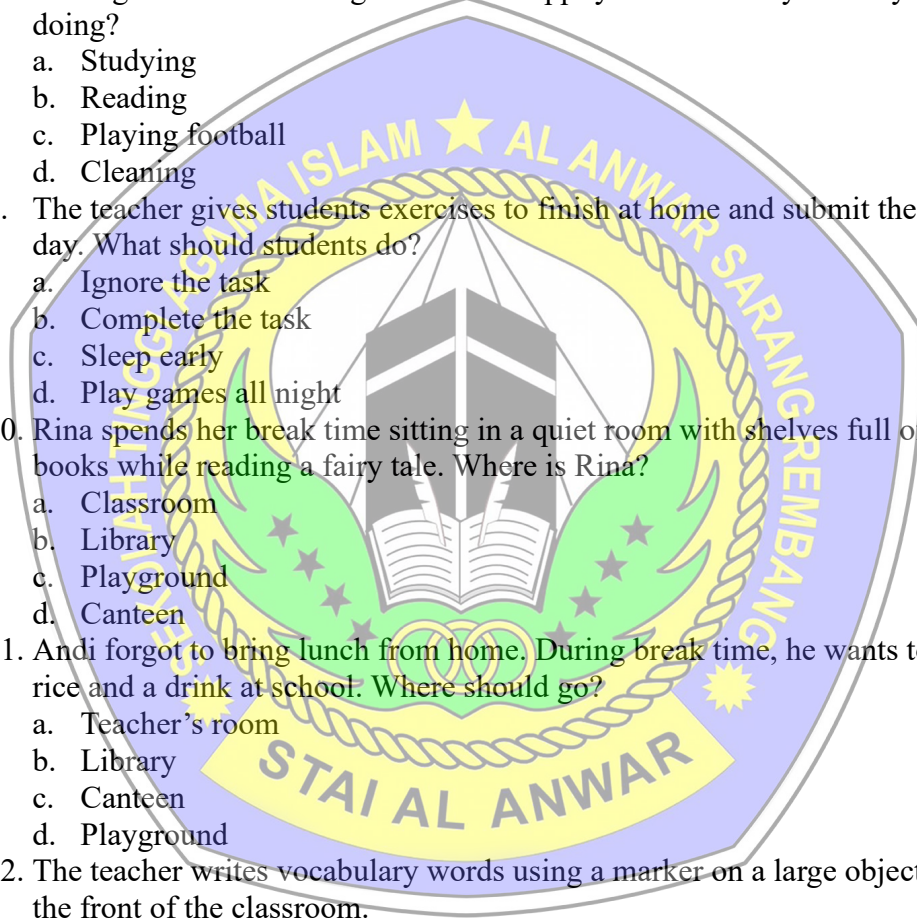
Nama Siswa :

Kelas :

Instruction: Choose the correct answer!

- 
1. Every morning, students sit neatly, listen to the teacher, and learn different subjects together before break time. What do students do in the classroom?
 - a. Buy food
 - b. Study lessons
 - c. Play football
 - d. Borrow books
 2. Sinta wants to finish reading a storybook peacefully. She needs a place that is quiet and full of books. Where should she go?
 - a. Playground
 - b. Teacher's room
 - c. Library
 - d. Canteen
 3. Rani is writing in her notebook, but she writes the wrong word. She wants to correct it without tearing the paper. What should she use?
 - a. Ruler
 - b. Pencil case
 - c. Eraser
 - d. Board
 4. The teacher explains the lesson and writes important points in front of the class. Students copy the information into something they usually bring for studying. where do students write the lesson?
 - a. Notebooks
 - b. Bags
 - c. Chairs
 - d. Lockers
 5. During English class, the teacher asks students to read a passage without speaking loudly because other students are concentrating too. What should the students do?
 - a. Read quietly
 - b. Talk loudly
 - c. Run outside
 - d. Write answers
 6. Before studying, students work together to sweep the floor and arrange the chairs so the classroom feels clean and comfortable. Why do they clean the classroom?
 - a. To make it dirty
 - b. To make it comfortable

- c. To finish school early
 - d. To avoid homework
7. Budi opens a science book and looks carefully at every sentence to understand the information inside. What is Budi doing?
 - a. Writing
 - b. Reading
 - c. Drawing
 - d. Cleaning
 8. Some students are in a large open area outside the classroom. They are kicking a ball and chasing each other happily. What activity are they doing?
 - a. Studying
 - b. Reading
 - c. Playing football
 - d. Cleaning
 9. The teacher gives students exercises to finish at home and submit the next day. What should students do?
 - a. Ignore the task
 - b. Complete the task
 - c. Sleep early
 - d. Play games all night
 10. Rina spends her break time sitting in a quiet room with shelves full of books while reading a fairy tale. Where is Rina?
 - a. Classroom
 - b. Library
 - c. Playground
 - d. Canteen
 11. Andi forgot to bring lunch from home. During break time, he wants to buy rice and a drink at school. Where should go?
 - a. Teacher's room
 - b. Library
 - c. Canteen
 - d. Playground
 12. The teacher writes vocabulary words using a marker on a large object at the front of the classroom.
 - a. Desk
 - b. Board
 - c. Bag
 - d. Window
 13. Rani wants to take home a storybook for her homework project next week. Where should she go?
 - a. Classroom
 - b. Library
 - c. Canteen
 - d. School yard



14. The teacher asks students to clean the classroom before the lesson starts by using brooms and dustpans. What should the students do?
 - a. Read books
 - b. Sweep the floor
 - c. Draw pictures
 - d. Play games
15. Several students are talking while eating noodles and drinking juice during break time. Where are they?
 - a. Library
 - b. Playground
 - c. Canteen
16. Ani asks Budi where his English book is. Budi says that he keeps it inside the thing carries on his back every day. Where is the book?
 - a. On the desk
 - b. In the bag
 - c. Under the chair
 - d. In the drawer
17. Students usually go to a wide outdoor area when they want to run, play football, or do sports activities together. What is the place called?
 - a. Library
 - b. Playground
 - c. Classroom
 - d. Laboratory
18. Students visit a quiet room at school when they want to borrow books, read stories, or find information for assignments. What do students usually do there?
 - a. Cook food
 - b. Read books
 - c. Play football
 - d. Run quickly

Pedoman Penilaian

A. Pemberian Skor

$$\text{Nilai akhir} = \frac{\text{Jumlah skor betul}}{\text{Jumlah semua soal}} \times 100$$

<u>Nilai</u>	<u>Kriteria</u>
80-100	Baik
60-79	Cukup
40-59	Kurang
0-39	Sangat kurang

D. Kunci Jawaban

Soal	Jawaban
1	B
2	C
3	C
4	A
5	A
6	B
7	B
8	C
9	B
10	B
11	C
12	B
13	B
14	B
15	C
16	B
17	B
18	B

Lampiran 11 Pedoman Wawancara

Kisi-Kisi Pedoman Wawancara *Program English Day*

No	Aspek yang diteliti	Indikator
1.	Program <i>English Day</i>	Pelaksanaan program <i>English Day</i>
2.	Program <i>English Day</i>	Tujuan penerapan program
3.	Program <i>English Day</i>	Kegiatan yang dilakukan
4.	Program <i>English Day</i>	Penggunaan bahasa Inggris dalam kegiatan
5.	<i>Vocabulary Comprehension</i>	Kemampuan awal siswa dalam memahami kosakata
6.	<i>Vocabulary Comprehension</i>	Kemampuan siswa setelah mengikuti <i>English Day</i>
7.	<i>Vocabulary Comprehension</i>	Pengaruh <i>English Day</i> terhadap pemahaman kosakata
8.	<i>Games</i> dalam pembelajaran	Penggunaan kegiatan berbasis <i>games</i>
9.	<i>Games</i> dalam pembelajaran	Respon siswa terhadap kegiatan <i>games</i>
10.	Dampak dan kendala	Dampak dan kendala pelaksanaan <i>English Day</i>

Lampiran 12 Transkrip Wawancara Guru

A. Identitas Peneliti

Nama : Dinar Mutiara Sari

Instansi : STAI Al-Anwar Sarang-Rembang

B. Identitas Narasumber

Nama : Nur Hasanah

Jabatan : Guru bahasa Inggris Kelas IV

C. Pelaksanaan

Hari/Tanggal : Ahad, 10 Mei 2026

Tempat : MI Bilingual Maslakul Huda

Pertanyaan	Deskripsi Jawaban
Bagaimana proses pelaksanaan <i>English Day</i> di MI Bilingual Maslakul Huda?	Pelaksanaan <i>English Day</i> di MI Bilingual Maslakul Huda berjalan dengan model pembelajaran berupa pemberian <i>vocab</i> setiap hari
Apa tujuan diterapkannya <i>English Day</i> di MI Bilingual Maslakul Huda?	Tujuannya untuk mendukung dan menunjang <i>skill</i> bahasa Inggris pada anak-anak, khususnya dalam kosakata.
Kegiatan apa saja yang dilakukan selama pembelajaran <i>English Day</i> berlangsung?	Fleksibel biasanya, tapi lebih sering ke pemberian <i>vocab</i> baru, penerapan <i>vocab</i> tersebut ke dalam

	kalimat, menerjemahkan dari bahasa Inggris ke Indonesia begitu juga sebaliknya, <i>describe a thing</i> , dan kegiatan belajar menyenangkan lainnya.
Bagaimana penggunaan bahasa Inggris oleh siswa selama <i>English Day</i> berlangsung?	Menurut saya, penggunaan bahasa Inggris anak-anak berada pada kisaran 70% karena memang membutuhkan waktu pembiasaan yang lama
Bagaimana kemampuan siswa dalam memahami kosakata bahasa Inggris sebelum diadakannya program <i>English Day</i> ?	Dapat dikatakan jauh berbeda, karena anak-anak mengalami kesulitan dalam memahami <i>vocab</i>
Bagaimana perbedaan kemampuan siswa dalam memahami kosakata setelah diterapkannya program <i>English Day</i> ?	Jelas jauh berbeda, karena program ini membantu anak-anak dalam mengenal dan memahami kosakata dalam bahasa Inggris
Menurut Ibu bagaimana dampak dari adanya program <i>English Day</i> ?	Jelas sangat membantu, seperti dengan tujuan dibentuknya program ini
Menurut Ibu sendiri seperti apa pelaksanaan <i>English Day</i> yang	Lebih, seru, lebih menarik, memberikan suasana belajar yang

dipadukan dengan kegiatan berbasis permainan (<i>games</i>)?	membantu anak-anak atas <i>vocab</i> tersebut
Bagaimana respon siswa terhadap kegiatan pembelajaran berbasis <i>games</i> tersebut?	Ide tersebut sangat baik karena anak-anak lebih bersemangat dan rasa antusias mereka sangat tinggi.
Apakah dapat diketahui kendala apa saja yang dihadapi dalam pelaksanaan <i>English Day</i> ?	Kendalanya mungkin ketika beberapa siswa mudah melupakan <i>vocab</i> yang telah mereka pelajari. Mungkin saja, hal tersebut dipengaruhi karena siswa yang bersangkutan kurang mempraktekkan penggunaan <i>vocab</i> dalam kegiatan sehari-hari



Lampiran 13 Dokumen Manual Pelaksanaan *Treatment*

Dokumen Manual Program English Day Berbasis Permainan

A. Identitas Program			
Nama program	: <i>English Day</i> Berbasis Permainan		
Sekolah	: MI Bilingual Maslakul Huda		
Sasaran	: Siswa Kelas IV BCP		
Jumlah Pertemuan	: 4 kali		
Alokasi waktu	: 1 JP setiap pertemuan		
B. Tujuan			
Pembelajaran <i>English Day</i> yang dipadukan dengan permainan bertujuan untuk meningkatkan <i>vocabulary comprehension</i> siswa melalui kegiatan pembelajaran yang aktif dan menyenangkan, serta mendorong penggunaan kosakata bahasa Inggris sesuai dengan materi pembelajaran yang telah disusun.			
C. Prosedur Pelaksanaan			
Setiap <i>treatment</i> akan dilaksanakan dengan tahapan sebagai berikut:			
1. Guru membuka pembelajaran dan menyampaikan tujuan pembelajaran.			
2. Guru mengenalkan kosakata sesuai dengan materi.			
3. Guru menjelaskan aturan permainan.			
4. Guru mengikuti permainan menggunakan bahasa Inggris sederhana.			
5. Guru memberikan umpan balik dan penguatan kosakata yang telah dipelajari.			
6. Guru bersama siswa menyimpulkan pembelajaran.			
D. Jadwal Pelaksanaan Treatment			
Pertemuan	Materi	Permainan	Alokasi Waktu
1	<i>Place in School</i>	<i>Guessing Game</i>	1 JP
2	<i>Things in school</i>	<i>Treasure Hunt</i>	1 JP
3	<i>School Activities</i>	<i>Dialogue Game</i>	1 JP
4	<i>School Environment dan School Situation</i>	<i>Matching Game</i>	1 JP
E. Deskripsi Singkat Permainan			
1. <i>Guessing Game</i>			
Siswa menebak gambar atau petunjuk yang telah diberikan oleh guru dengan menggunakan kosakata bahasa Inggris tentang <i>place in school</i> .			
2. <i>Treasure Hunt</i>			
Siswa mencari kartu kosakata yang disembunyikan di kelas, kemudian menyebutkan dan mencocokkannya serta menggambarkan nama benda tersebut sesuai dengan materi <i>things in school</i> .			
3. <i>Dialogue Game</i>			
Siswa berpasangan untuk mempraktikkan dialog sederhana dengan memanfaatkan kosakata tentang <i>school activities</i> .			

4. <i>Matching Game</i>
Siswa mencocokkan gambar dengan kosakata yang sesuai pada materi <i>school environment dan school situation</i> .
F. Evaluasi
Evaluasi dilaksanakan melalui pengamatan terhadap keterlibatan siswa selama kegiatan pembelajaran berlangsung serta pengukuran kemampuan <i>vocabulary comprehension</i> dengan menggunakan pretest dan posttest.



Lampiran 14 Data Nilai Pretest

(Kelas Eksperimen)

No	Nama	Nilai	Kategori Penilaian
1.	Reyhan Ardanimasjid	39	Sangat Kurang
2.	Kanaya Almira Kawiswara	50	Kurang
3.	Alvaro Gavriel	44	Kurang
4.	Avica Kalistina Haryanto	44	Kurang
5.	Adelia Faranisa Azni	61	Cukup
6.	Maghfirotn Nurul Lathifa	56	Kurang
7.	Irsya Sakilla Meysa	39	Sangat Kurang
8.	Aniqotul Ma'sumah	83	Baik
9.	Rafanda Aulia Anjani	83	Baik
10.	Marwah Fatih Aqila	72	Cukup
11.	Aqila Ainun Ramadhani	67	Cukup
12.	Fatimah Az Zahra al Hafidz	50	Kurang
13.	M. Argani Saifullah	72	Cukup
14.	M. Yuki Lutfian	89	Baik
15.	M. Hafiz Saputra	94	Baik
16.	M. Azka Arkana Noah	72	Cukup
17.	Jimmy Aditya Rahman	56	Kurang
18.	M. Barra Waleed Al Bahy	89	Baik
19.	Nazril Azka Novaryan	78	Cukup

(Kelas Kontrol)

No	Nama	Nilai	Kategori Penilaian
1.	Muyassaroh	33	Sangat Kurang
2.	M.Ryan Alif al Firdaus	44	Kurang
3.	Nurun Ar Ransi Armanta	44	Kurang
4.	Aifi Dwi Firdiyanti	39	Sangat Kurang
5.	Irfandi Inzvardi Atmaja	72	Cukup
6.	M.Beryl Varendra el-S	67	Cukup
7.	Azka Zaidan Al Ahbar	50	Kurang
8.	M.Luthfi Irmansiah	33	Sangat Kurang
9.	Cahya Salsabila Putri P	89	Baik
10.	Ayudia Inara ar Rahman	78	Cukup
11.	Anugrah Putri Shofi	56	Kurang
12.	Adiba Shakila Atmarini	56	Kurang
13.	Iftina Assyubiyarrifa	83	Baik
14.	Luthfi Andara Putri	67	Cukup
15.	Syakira Nurul Falina	39	Sangat Kurang
16.	Syarip Ramadhan Hidayatullah	83	Baik
17.	Keenar Hanna Lailatul Izzah	72	Cukup

18.	Adeeva Rafa Shakira Ata	61	Cukup
19.	M.Ridho	33	Sangat Kurang



Lampiran 15 Data Nilai Posttest

(Kelas Eksperimen)

No	Nama	Nilai	Kategori Penilaian
1.	Reyhan Ardanimasjid	56	Kurang
2.	Kanaya Almira Kawiswara	67	Cukup
3.	Alvaro Gavriel	61	Cukup
4.	Avica Kalistina Haryanto	61	Cukup
5.	Adelia Faranisa Azni	78	Cukup
6.	Maghfirotn Nurul Lathifa	72	Cukup
7.	Irsya Sakilla Meysa	56	Kurang
8.	Aniqotul Ma'sumah	89	Baik
9.	Rafanda Aulia Anjani	94	Baik
10.	Marwah Fatih Aqila	83	Baik
11.	Aqila Ainun Ramadhani	78	Cukup
12.	Fatimah Az Zahra al Hafidz	67	Cukup
13.	M. Argani Saifullah	83	Baik
14.	M. Yuki Lutfian	94	Baik
15.	M. Hafiz Saputra	100	Baik
16.	M. Azka Arkana Noah	83	Baik
17.	Jimmy Aditya Rahman	72	Cukup
18.	M. Barra Waleed Al Bahy	100	Baik
19.	Nazril Azka Novaryan	89	Baik

(Kelas Kontrol)

No	Nama	Nilai	Kategori Penilaian
1.	Muyassaroh	50	Kurang
2.	M.Ryan Alif al Firdaus	61	Cukup
3.	Nurun Ar Ransi Armanta	61	Cukup
4.	Aifi Dwi Firdiyanti	56	Kurang
5.	Irfandi Inzvardi Atmaja	83	Baik
6.	M.Beryl Varendra el-S	78	Cukup
7.	Azka Zaidan Al Ahbar	61	Cukup
8.	M.Luthfi Irmansiah	50	Kurang
9.	Cahya Salsabila Putri P	100	Baik
10.	Ayudia Inara ar Rahman	78	Cukup
11.	Anugrah Putri Shofi	67	Cukup
12.	Adiba Shakila Atmarini	89	Baik
13.	Iftina Assyubiyarrifa	79	Cukup
14.	Luthfi Andara Putri	56	Kurang
15.	Syakira Nurul Falina	94	Baik
16.	Syarip Ramadhan Hidayatullah	83	Baik
17.	Keenar Hanna Lailatul Izzah	72	Cukup

18.	Adeeva Rafa Shakira Ata	89	Baik
19.	M.Ridho	50	Kurang



Lampiran 16 Hasil Statistik Deskriptif Program SPSS versi 31

Kelas Eksperimen

		Statistics	
		pretstekspersen	posttestekspersen
N	Valid	19	19
	Missing	0	0
Mean		65.16	78.05
Std. Deviation		17.985	14.254
Variance		323.474	203.164
Minimum		39	56
Maximum		94	100

		Kelas Kontrol	
		Statistics	
		pretestkontrol	posttestkontrol
N	Valid	19	19
	Missing	0	0
Mean		57.84	71.05
Std. Deviation		18.611	15.803
Variance		346.363	249.719
Minimum		33	50
Maximum		89	100

Lampiran 17 Hasil Uji Prasyarat Program SPSS versi 31

Hasil Uji Normalitas

	Tests of Normality					
	Kolmogorov-Smirnov ^a			Shapiro-Wilk		
	Statistic	df	Sig.	Statistic	df	Sig.
pretestkontrol	.140	19	.200*	.932	19	.187
posttestkontrol	.159	19	.200*	.941	19	.277
pretesteksperimen	.122	19	.200*	.939	19	.250
posttesteksperimen	.109	19	.200*	.948	19	.365

*. This is a lower bound of the true significance.

a. Lilliefors Significance Correction

Hasil Uji Homogenitas						
		Levene Statistic	df1	df2	Sig.	
Nilai Pretest	Based on Mean	.023	1	36	.881	
	Based on Median	.021	1	36	.886	
	Based on Median and with adjusted df	.021	1	35.888	.886	
	Based on trimmed mean	.020	1	36	.888	
Nilai Posttest	Based on Mean	.410	1	36	.526	
	Based on Median	.378	1	36	.543	
	Based on Median and with adjusted df	.378	1	35.876	.543	
	Based on trimmed mean	.424	1	36	.519	

Lampiran 18 Uji Hipotesis Program SPSS versi 31

Hasil Uji *Independent Sample T-test*

Independent Samples Test

		t-test for Equality of Means				Mean Difference
		t	df	Significance		
				One-Sided p	Two-Sided p	
Hasil	Equal variances assumed	-1.434	36	.080	.160	-7.000
	Equal variances not assumed	-1.434	35.624	.080	.160	-7.000



Lampiran 19 Hasil Dokumentasi

